

MDOT GOLF LEAGUE RULES for 2026

CONTACT INFORMATION

- Pine View Golf Course - 269-279-5131
- League Secretary: Gary Lettow - (269) 615-1827

TEE TIMES

Tee-times will start at approximately 3:15 PM. All tee times are controlled by the starter and all golfers must check in with the starter. Position is based on a "first come-first served" depending on when your foursome is complete. Please contact the course, the league secretary or your opponents if you will arrive late or your team will be a "no show".

LEAGUE PLAY

The league play will be divided into a FIRST HALF, consisting of 7 weeks of league play and a SECOND HALF, consisting of 7 weeks of league play with one team winning the first half and one team winning the second half. Any TIE will be broken by a SUDDEN DEATH PLAYOFF using TEAM net scores. Handicaps will be used.

LEAGUE CHAMPIONSHIP

The first half winner and second half winner will play each other to determine the league champion. A tie will be broken by a SUDDEN DEATH PLAYOFF using TEAM net scores, Handicaps will be used. The remaining league teams will also play to determine their final position.

Pairings will be determined using the points earned in both the first and second half of play and handicaps will be used.

FINAL STANDINGS

The League Champion will be number one and the "runner-up" will be number two in the Final Standings. The remaining team's final standings will be determined by adding the points earned by each team in first half play, second half play and League Championship night.

INCLEMENT WEATHER

The decision to play will be made by 3:30 PM at the course. If weather conditions exist which makes it obvious that play will be canceled you may call the course or the league secretary after 4:00PM to verify cancellation of league play. Cancelled matches may be played at a later date depending on schedule.

SCORECARDS

Scorecards will be collected by the league secretary, or his representative, in the Pine View Restaurant after play. Each team is responsible to complete the scorecard including using each golfer's full name, team number, total points and handicap.

ABSENTEEISM/FORFITURES

A substitute may be used for any league golfer unable to play on any league night. Any team may have two substitutes for any league night. Substitutes golfers are not eligible for weekly prizes unless they have paid the \$40.00 league fee.

If one league golfer, on a team, is absent and has not arranged for a substitute or has not arranged to play at another time, both players from the opposing league team will play against the one league golfer, or substitute golfer present. The single league golfer or substitute golfer, will compete only for the two points per hole and will not be eligible for the four points net score. If both league golfers are absent and have not arranged to

play their round at another time, or have not arranged for one or two substitutes, they will receive 0 points for that night. The scheduled opponents will play against the course.

ALTERNATE PLAY

Any league golfer, or team, may arrange to play their scheduled round at another time but the round shall be played within one week prior to the scheduled match and that round shall be played on the scheduled course. Any league golfer or team SHALL notify their scheduled opponents and the league secretary. Emergency situations shall be left to the discretion of the league president and the league secretary and decisions shall be based on information from the two league teams involved.

RULES

All USGA rules and all Pine View Golf Course local rules shall apply with the following exceptions:

- A "gimme" can only be given by an opponent, however you are not required to accept the "gimme".
- All out-of-bounds shots will be dropped at the point of crossing the out-of-bounds point, thus hitting with a one stroke penalty.
- A player shall not record a score of more than 10 strokes on any one hole.

TEE THE BALL

A player may improve the lie of the ball anywhere on the course, except when the ball is within a hazard, by means of the head of the club. Improving the lie means that the ball may be raised, rolled or "teed" to improve the opportunity to strike the ball. The ball shall not be moved closer to the hole. The ball may be moved no more than six (6) inches. The ball shall not be removed, or relocated, from behind any obstacle such as a tree or building or removed from the rough.

LIFT AND CLEAN

A player may "lift and clean" the ball anywhere on the course, except when the ball is within a hazard. A player shall obtain permission from the members of the opposing team prior to "lifting and cleaning" a ball.

HANDICAP SYSTEM

League golfers and substitute golfers will establish their handicap on the first round played.

- The 2019 USGA Handicap system will be used (see [USGA Handicap](#) on web-site for details).
- Handicaps will be computed by the secretary weekly.
- Maximum handicap index is 18.2N: Maximum handicap of 18 on Hemlock courses and 19 on Spruce courses.

Derivations from the 2019 USGA Handicap system:

- Initial handicap will be determined after the first round played.
- 2 or more rounds played: Handicap will be determined by the most recent 5 rounds played.

SCORING

Player A is the player with the lower handicap. **If both players, on the same team, have the same handicap, that team shall determine who the A player prior to the start of the match for that night.**

Player A plays against the opposing player A for eighteen points based on two points per hole and one point for any hole tied.

Player B plays against the opposing player B for eighteen points based on two points per hole and one point for any hole tied.

Four points will be awarded for the team with the combined low net score for the match. Two points will be awarded each team in the event of a tie. A maximum of 40 points total will be awarded per match.

The difference between each opposing player's current handicaps, by subtraction, will be the strokes assigned to the most difficult holes according to the scorecard.

ODD NUMBER OF TEAMS

If the league has an **ODD NUMBER OF TEAMS** then one team will be scheduled, each week, to play the course.

WEEKLY EVENTS

There will be weekly special events for the regular season play and fun night play with each winner being given a prize. For the weekly events, if the same person wins both prizes they receive both prizes. For the fun night events, the event organizer will determine prize distribution. The first foursome out will be responsible to take the event flags out and the last foursome out will be responsible for returning the event flags to the league secretary.

WEEKLY RESULTS

The weekly results for scoring and handicaps will be available on the website (<https://mdot.ssebastian.com>) and may be transmitted to each player via email prior to the next week's round or a printed copy can be made available on night of play.

LEAGUE FEES

The league Secretary is not required to pay the league fee.

SCHEDULE, SPECIAL EVENTS AND PLAYOFF

Start date for play will be advised as will the ending date, (including the championship and two fun nights).

- The first half winner will be determined on June 16, 2026 after 7 weeks of league play.
- The second half winner will be determined on August 11, 2026 after 7 weeks of league play.
- Playoff between the first half winner and the second half winner will be on August 18, 2026. The other league teams will play that day to determine their final league position.
- Fun night/banquet will be on August 25, 2026.